

**Supplementary material:** The theoretical and mathematical foundations of the SOM algorithm.

**Simplex Lattice Design (SLD)**

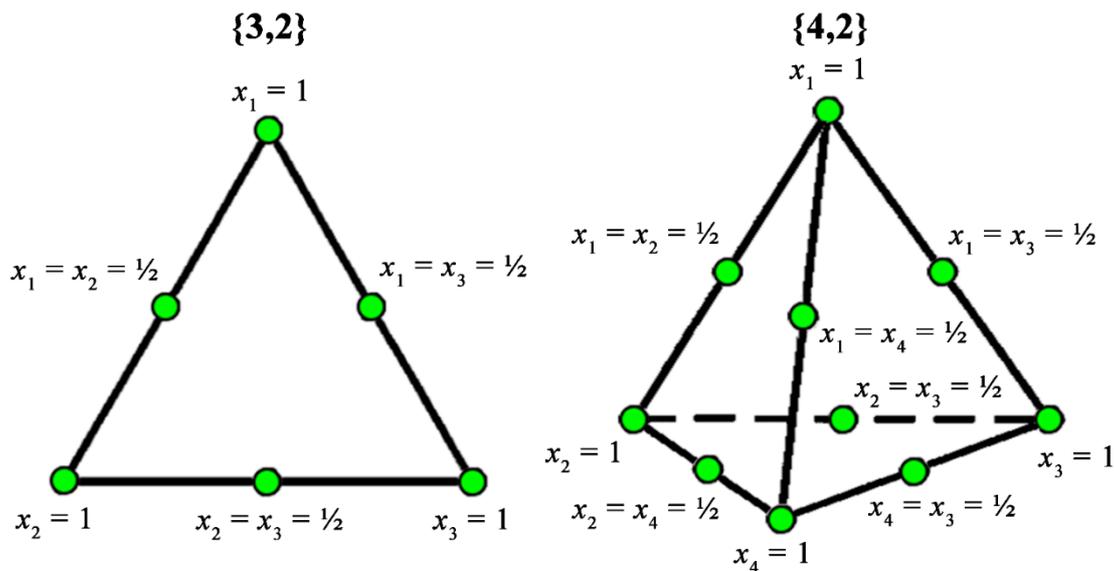
SLD are used to study the effects of the mixture compounds on the response variable. In which it provides an equally spaced distribution of points over the factor space [1–4]. A  $\{q, m\}$  simplex lattice design for  $q$  components consists of points defined by the following coordinate settings, where the proportions assumed by each component take the  $m + 1$  values, equally spaced values from 0 to 1. Component levels are obtained through Eqn. (1):

$$x_i = 0, \frac{1}{m}, \frac{2}{m}, \dots, 1 \quad i = 1, 2, \dots, q$$

the design space consists of all possible combinations (mixtures) of the proportions used, and  $m$  is called the degree of a lattice. The number of points ( $N$ ) of an SLD is given by Eqn. (2) [1,2].

$$N = \frac{(q + m - 1)!}{m!(q - 1)!}$$

Some SLD plans are shown in Figure S1.



**Figure S1.** – Some  $\{q, m\}$  lattices design for a  $\{3, 2\}$  its design space has 6 points (left) and for a  $\{4, 2\}$  design space has 10 points (right).

**Simplex-Centroid Design (SCD)**

An alternative to the simplex model was introduced by Scheffé [5] named with simplex-centroid design (SCD), in which only the centroid points are included [1,2,4–6]. In an SCD for  $q$ -components, there are  $2^{q-1}$  points, corresponding to the  $q$  permutations of  $(1, 0, 0, \dots, 0)$ , the  $\binom{q}{2}$  permutations of  $(\frac{1}{2}, \frac{1}{2}, 0, \dots, 0)$ , the  $\binom{q}{3}$  permutations of  $(\frac{1}{3}, \frac{1}{3}, \frac{1}{3}, 0, \dots, 0)$ , and the overall centroid  $(\frac{1}{q}, \frac{1}{q}, \dots, \frac{1}{q})$ . If the centroid degree is set to  $(m < q)$ , the total number of runs will be  $\binom{q}{1} + \binom{q}{2} + \dots + \binom{q}{m}$  [2,5].

Most of the experimental runs in the SCD occur on the boundary of the region and experimental region, consequently including only the  $q - 1$  of the  $q$  components. It is usually

desirable to augment the simplex lattice or simplex centroid with additional points in the interior of the region where the blends will consist of all  $q$  mixture components [1,2,7].

Some SCD plans are shown in Figure S2.

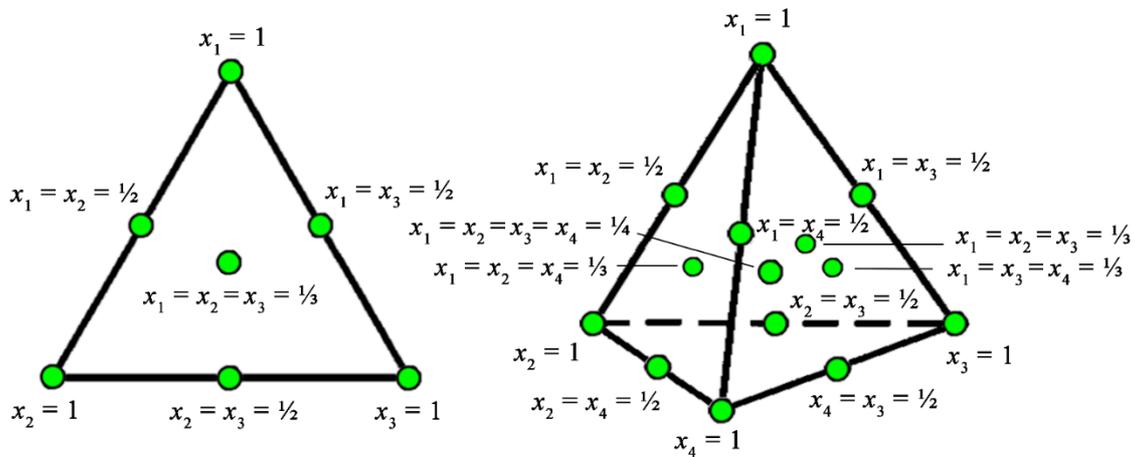


Figure S2. – Some simplex-centroid design {3, 2} for 3 components with 7 points (left) and {4, 2} 4 components with 14 points (right).

### Simplex Axial Design (SAD)

SAD was developed by [8] for use in screening experiments or measuring individual component effects, where most points are positioned inside the simplex and are mixtures of  $q$  components [4]. The axis of component  $i$  is the imaginary line or ray extending from the base point  $x_i = 0$ ,  $x_j = 1/(q - 1)$  for all  $j \neq i$  to the opposite vertex, where  $x_i = 1$ ,  $x_j = 0$  for all  $j \neq i$ . All points in an axial design are positioned on the axes of the factor space. The base point will always lie at the centroid of the  $(q - 2)$ -dimensional boundary of the simplex that is opposite to the vertex  $x_i = 1$ ,  $x_j = 0$  for all  $j \neq i$ . In this design, all points are in the axial; the simplest form of axial design is one in which points are positioned equidistant from the overall centroid  $(1/q, 1/q, \dots, 1/q)$ . Points located in the middle from the general centroid to the vertex are called axial points/mixtures [1,2,4].

A SAD plan is shown in Figure S3.

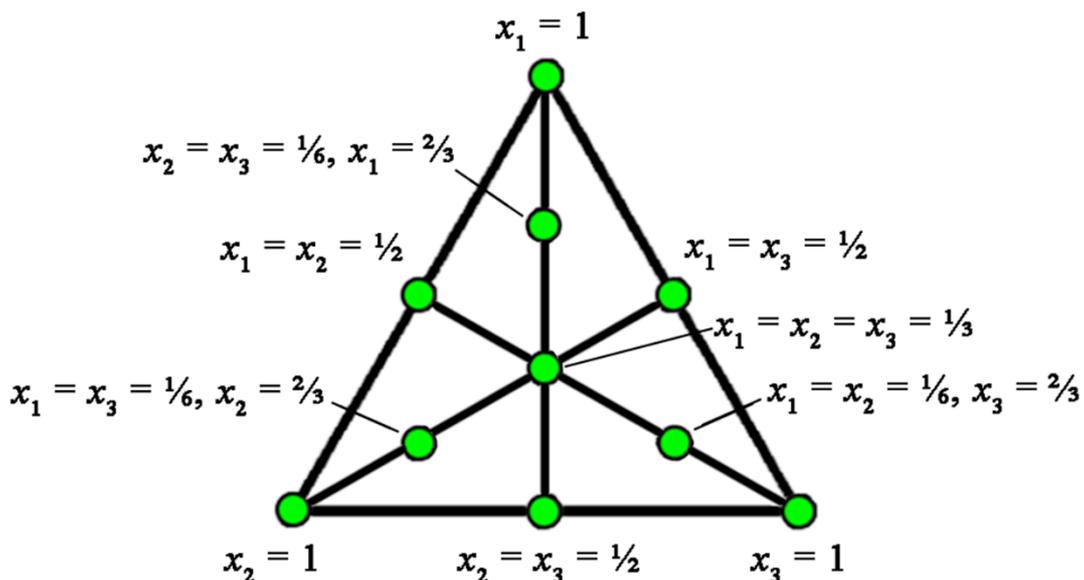


Figure S3. – Simplex axial design for 3 components has 10 points.

### Extreme Vertices Designs (EVD)

EVDs are types of MDs that include only a subpart or a smaller space inside the simplex [4,9–11]. This condition occurs when additional constraints of the form of upper and/or lower limits are established for the proportions of the components located within the simplex. The general form of the constraints mixing problem is  $x_1 + x_2 + \dots + x_q = 1$  with  $l_i \leq x_i \leq u_i$ , for  $i = 1, 2, \dots, q$ , where  $l_i$  is the lower limit of the  $i$ -th component and  $u_i$  is the upper limit for the  $i$ -th component, with  $l_i \geq 0$  and  $u_i \leq 1$  [2]. Three forms of the constrained mixture problem are most widely used, being D-optimality (determinant), G-optimality (global), and I-optimality (integrated). The D-optimal design focuses on estimating the best possible model coefficients; this criterion results in maximizing of the parameter estimates, the G-optimal design minimizes the maximum value of prediction variance, and the I-optimal design seeks to minimize the average scaled prediction variance over the design region [12,13].

To the EVD with lower limits, the perception of pseudocomponents is applied [1]. Defined in the Eqn. (3).

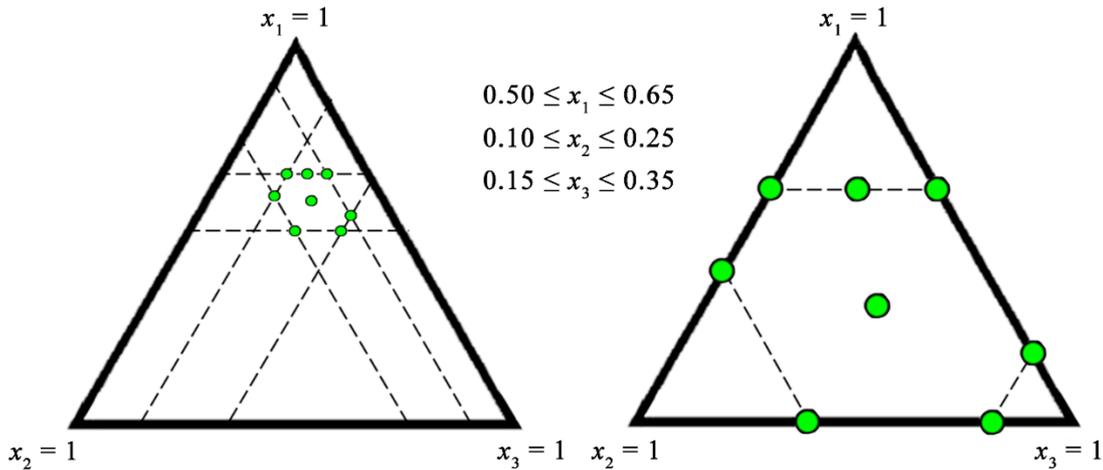
$$x'_i = \frac{x_i - l_i}{\left(1 - \sum_{j=1}^q l_j\right)} \quad (7)$$

with  $\sum_{j=1}^q l_j < 1$ . The pseudocomponents are transformed into formulations for the original components by reversing the transformation to have again  $\sum_{i=1}^q x'_i = 1$ , thus being able to use simplex plans. To obtain the value of  $x_i$  for a given  $x'_i$ , it is necessary to manipulate the Eqn. (3), obtaining Eqn. (4).

$$x_i = l_i + \left(1 - \sum_{j=1}^q l_j\right) x'_i \quad (8)$$

For this situation, the feasible region of the simplex is no longer a triangular simplex and has developed an irregular shape [1].

An EVD plan is shown in Figure S4.



**Figure S4.** – Extreme vertices designs for 3 components has the following constraints (left) and in terms of pseudocomponents (right).

### SOM algorithm

SOM-type ANN routine developed was used according to the algorithm described in Haykin [14] and was applied using the Matlab software routine.

The function chosen to represent the topological neighborhood in Eqn. (5).

$$h_{j,i} = \exp(-d_{j,i}^2/2\sigma^2) \quad (5)$$

where  $\sigma$  is the effective radius of the topological neighborhood, and  $\mathbf{d}_{j,i}$  is the lateral distance between the “winning neuron”  $i$  and the excited neuron  $j$ . Over the training epochs, there is a reduction in the neighborhood's size due to an exponential decay, Eqn. (6).

$$\sigma = \sigma_0 \exp(-n/\tau_1) \quad n = 0,1,2, \dots \quad (6)$$

where  $\sigma_0$  is the effective radius in the initialization of the algorithm,  $\tau_1$  is the time constant, with  $\tau_1 = 1000/\log \sigma_0$  being recommended, and  $n$  is the number of training epochs.

During the adaptive process, it is necessary that the synaptic weight vector ( $\mathbf{w}_j$ ) of the  $j$  neuron in the grid be modified in relation to the input vector  $\mathbf{x}$ . The modification process is a modification of the Hebb postulate of learning, described by Eqn. (7).

$$\mathbf{w}_j(n+1) = \mathbf{w}_j(n) + \eta(n)h_{j,i(x)}(n) (\mathbf{x} - \mathbf{w}_j(n)) \quad (7)$$

where  $\eta(n)$  is the learning rate, which, as shown, is variable and decreases during the training epochs,  $n$ . The learning rate decrease may be modeled by an exponential decay, as described in Eqn. (8). In this equation,  $\eta_0$  is the initial learning rate, and  $\tau_2$  is another time constant; the recommended values are respectively 0.1 and 1000:

$$\eta(n) = \eta_0 \exp(-n/\tau_2) \quad (8)$$

**Table S2**

In this study, all 52 countries reported were considered in the analysis, where  $n$  represents the sum of scientific papers using MDs in each continent, see **Table S2**.

**Table S2.** – Scientific papers published between 2016 and 2020 using Mixture Designs by continent.

Continents	Beverage	Food	Health	Others	Sum
America*	21	17	20	10	68
Africa	4	6	9	3	22
Asia	14	13	31	10	68
Europe	7	12	18	4	41
Oceania	2	0	0	1	3
Sum	48	48	78	28	<b>202</b>
Brazil	13	11	11	7	42

\*Brazil included in the sum.

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